



Hello, my name is

Léa Sharon Harabagiu

and I am

marketing artist

I am looking forward to evolve in my professional career and am looking for a marketing artist opportunity in the video game field.

here are my
SKILLS

GRAPHIC DESIGN

Photoshop, Illustrator, InDesign, Blender, Figma, Procreate

WEB

HTML, CSS, Javascript, React.js

COMPUTER SCIENCE

C#, Unity3D, C++, Java, C, Python

LANGUAGES

french : native
english : fluent
spanish : basics

AUDIOVISUAL

AfterEffects, Premiere Pro, Animate, Ableton

NARRATIVE DESIGN

Twine, Ren'py, Articy:draft

HOBBIES

video games,
photography, singing,
piano, writing

used in those

PROFESSIONAL EXPERIENCES

SINCE
2021

marketing artist
at Ubisoft

creating static and video assets for marketing strategy of video games

2020
2021

freelancer graphic designer
and digital creation

graphic creation and digital services

2020

graphic design & art
direction internship

created website prototype and visual identities for EANET agency

2019

graphic design internship

graphic design, motion design,
photograph retouches & document
layouts at Junot Real Estate Agency

acquired with this
EDUCATION

2021

master degree in digital
creation

creation of a video game as a community manager and narrative designer at UQAT, Canada

2020

multimedia engineering degree

learning video game making and digital creation at IMAC, Champs-sur-Marne

2017

preparatory engineering and
scientific class

engineering sciences and computer sciences at Polytech Orléans

interested by my profile?

CONTACT ME!



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